## How many kids does it take to save the world?



Max Einstein is a typical 12-year-old. She... Goes to school college every day Plays games speed chess in the park Builds Lego towers inventions that help the homeless And-learns about talks to Albert Einstein

## All normal stuff, right?

Until one day when Max is recruited by a mysterious organization! Their mission: solve some of the world's toughest problems using science. She's helped by a diverse group of young geniuses from around the globe as they invent new ways to power the farthest reaches of the planet. But that's only if the sinister outfit known as The Corporation doesn't get to her first...

The first and only children's adventure novel officially approved by the Albert Einstein Archives.

"Max Einstein is everything you hope young girls can dream to be: smart, brave, creative, and able to inspire others to be the same. I love this book for all kids who want to dream big!"

-Mayim Bialik, #1 New York Times bestselling author of *Girling Up* and Boying Up

"Give this book to the future scientist in your life!"

-Jennifer L. Holm, New York Times bestselling author of The Fourteenth Goldfish

Also available in audio and ebook editions Cover design by Gail Doobinin Cover art by James Lancett Cover © 2020 Hachette Book Group, Inc. Printed in the U.S.A.



**HONK** www.pjourway.org

